

2009 Dog Trial Event Rules

Dog and Handler will be a team. Just "get-r-done". (Just like you were at home.)

There will be two classes:

Ranch Dog: Dogs that have never run in a dog trial

Open Ranch: Dogs that have been entered in a dog trial in the past.

Teams will follow the following course (See Course link on website page for a picture):

Start at the bottom of the course—time starts when you start!

Go to the top of the arena and pick up the sheep.

Go to the Bridge.

Go across the Bridge.

Turn to the left as soon as you cross and go under the bridge.

Then move sheep on to the trailer.

Put the sheep in the trailer.

As soon as the gate on the trailer is closed, the time will stop.

There will be one (1) point awarded per sheep per obstacle and per sheep loaded in trailer. For example, if a contestant got two (2) sheep across the bridge he/she would receive 2 points, three (3) sheep under bridge would add 3 more points, and five (5) sheep in trailer would add 5 more points. The above participant would score 10 plus time. You may pass an obstacle and forfeit the points for that obstacle. Time limits will be announced at the trial.

Absolutely no abuse of the sheep or dog will be tolerated.
Any abuse
will be a DQ.

Tie breaker will be a silent gather. Time limit to be
announced.